DAYANANDA SAGAR COLLEGE OF ENGINEERING

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

ANOKHYA 2.0

WHERE TECH MEETS THE UNFORESEEN

November 22nd -23rd, 2024

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UI/UX

DESCRIPTION:

Participants will have the opportunity to showcase their creativity and design skills by crafting a visually appealing and user-friendly app or website prototype based on a provided problem statement. Using the Figma design tool, participants will bring their concepts to life, focusing on creating intuitive navigation, engaging layouts, and seamless user interactions.

MODE OF CONDUCT AND PROCEDURE:

- The event will begin with an orientation session where participants will receive the problem statement and guidelines for the design challenge.
- Participants will then have a designated period to work on their designs using the Figma platform.
- The challenge will involve focusing on different aspects of UI/UX design or iterations of the same problem statement.
- Participants must submit their designs within the specified timeframe, after which judging will take place based on predetermined criteria.

UI/UX

JUDGING CRITERIA:
- Designs will be evaluated based on visual appeal, usability, accessibility, consistency, clarity of navigation, innovation, and adherence to the problem statement.
- Judges will assess how well participants address user needs, incorporate design principles, and create a seamless and engaging user experience.
- Consideration will also be given to how effectively the design solves the specific problem statement provided.

GROUNDS OF DISQUALIFICATION:
- Submitting work after the deadline.
- Any signs of plagiarism or non-original content.
- Failing to follow the given guidelines and problem statement.

VENUE, DATE AND TIMINGS:
Venue: AI & ML Department, 5th Floor, Building No. 21
Date: 22nd November 2024
Time: 10:00 AM - 1:00 PM

PRIZE
1000 INR
PRIZE

MEME SPLASH

DESCRIPTION:

Welcome to Meme Splash 2.0! This event invites participants to create humorous and engaging meme content. Thrilling rounds are designed to test your creativity and originality as you compete against peers.

MODE OF CONDUCT AND PROCEDURE:

- Participants must arrive at the venue 30 minutes before the event starts.
- PCs will be provided for meme creation, and Ethernet cables will be available.
- Participants can select any one of the 10 problem statements provided during the event.
- Memes must be created using the provided PCs, and participants should be students of DSCE.
- Memes will be shared with coordinators via WhatsApp for evaluation.

MEME SPLASH

JUDGING CRITERIA:
- Evaluation will be based on humor, originality, creativity, relevance, and visual appeal.
- Consideration will also be given to how well the meme addresses the specific problem statement.
- The top 5 memes will be selected and presented for a poll, with the winner chosen based on the highest number of votes.

GROUNDS OF DISQUALIFICATION:
- Late arrivals or absence at the designated start time.
- Submitting plagiarized or copied content.
- Non-compliance with event guidelines.

VENUE, DATE AND TIMINGS:
Venue: AI & ML Department,
5th Floor, Building No. 21
Date: 22nd November 2024
Time: 10:00 AM - 1:00 PM

PRIZE
500 INR
PRIZE

PHOTOGRAPHY

DESCRIPTION:

Potions & Pixels is a solo photography event designed to test participants' creativity and technical skills. Participants will be given a theme on the spot and must capture their photographs within the college premises, showcasing their ability to create compelling and inventive images.

MODE OF CONDUCT AND PROCEDURE:

- This is an individual competition.
- The topic for the photographs will be provided at the start of the event.
- Participants must take their photographs within the college premises.
- A strict time limit of 4 hours will be imposed for capturing and submitting photographs.
- Minimal editing and color correction are permitted, but extensive manipulation will result in disqualification.
- Only one image can be submitted; in the case of multiple submissions, only the first will be evaluated.

PHOTOGRAPHY

JUDGING CRITERIA:

- Photographs will be assessed based on inventiveness, technical proficiency, and overall composition.
- Originality and adherence to the provided topic will also be considered.
- The judge's decision is final and binding.

GROUNDS OF DISQUALIFICATION:

- Submitting manipulated photos.
- Instances of plagiarism or copyright infringement.
- Submitting more than one image, where only the first is considered.

VENUE, DATE AND TIMINGS:
Venue: AI & ML Department,
5th Floor, Building No. 21
Date: 22nd November 2024
Time: 10:00 AM - 1:00 PM

PRIZE
500 INR
PRIZE

TREASURE HUNT

DESCRIPTION:

The Treasure Hunt is an exhilarating event where teams search for hidden clues leading to the final prize. Participants will navigate various challenges, showcasing teamwork, problem-solving, and quick thinking.

MODE OF CONDUCT AND PROCEDURE:

- Teams must consist of 4 members.
- Online registration is required, with no registration fee.
- Teams must select a unique and appropriate name for identification.
- Effective time management during clue-hunting is crucial.
- The event starts at 10:00 AM and ends at 1:00 PM at the Amphitheater.
- Teams should arrive at least 30 minutes before the event start time and bring their college ID for verification.

TREASURE HUNT

JUDGING CRITERIA:

- The winning team is the one that finds the last clue first.
- The runner-up is the team that finds the second-last clue.
- Judging will focus on adherence to the rules, time management, and completion of tasks without violations.

GROUNDS OF DISQUALIFICATION:

- Violating event rules, engaging in cheating or plagiarism.
- Disruptive behavior or any action that undermines the integrity of the event.
- Use of external assistance or shortcuts.

VENUE, DATE AND TIMINGS:
Venue: Amphitheater
Date: 22nd November 2024
Time: 10:00 AM – 1:00 PM

PRIZE
1000 INR
PRIZE

TECH DEBATE

DESCRIPTION:

Get ready to test your technical knowledge and teamwork in the Technical Debate! This event offers participants the chance to showcase their skills through a series of quiz and debate rounds, pushing their analytical and communication abilities to the limit.

MODE OF CONDUCT AND PROCEDURE:

- Participants must arrive at the venue 10 minutes before the event starts.
- The event will be conducted in two rounds:
- Round 1: Quiz on technical topics, with 10 questions allowing 30 seconds each to answer.
- Round 2: Debate on complex technical topics, with 5 teams competing per round. Topics will be assigned on the spot, with 5 minutes for preparation.
  Round 2 Structure (50 minutes total):
- 2 minutes for opening statements
- 2 minutes for rebuttals
- 1 minute for concluding statements
- Each debate will last 10 minutes.

TECH DEBATE

JUDGING CRITERIA:

Round 2 - Debate (10 points each):
- Depth of knowledge
- Structure and clarity of arguments
- Response to cross-examination and rebuttals

GROUNDS OF DISQUALIFICATION:

- Not adhering to time limits.
- Disruptive behavior or disrespect towards participants or judges.

PRIZE
1000 INR
PRIZE

VENUE, DATE AND TIMINGS:
Venue: AI & ML Department,
Room No. 103, Building No. 21
Date : 22nd November 2024
Time: 10:00AM -01:00PM

SHARK TANK

DESCRIPTION:

Welcome to the SHARK TANK! This event provides participants with the chance to test their business ideas and pitching skills, presenting innovative concepts that can accelerate business growth. Compete to showcase your entrepreneurial vision to a panel of experts and vie for investment and mentorship opportunities.

MODE OF CONDUCT AND PROCEDURE:

- Participants must arrive at the venue 30 minutes before the event starts.
- The event will be conducted in one round.
- Each team size should be max of 4 members and will have 10 minutes to present their pitch using PowerPoint presentations, physical models, or board pitching formats.
- Presentations will be made to a panel from the IEDC, focusing on the vision and potential success of the business idea.
- Teams will receive feedback from the judges, enabling them to refine their pitches as they compete for investment and mentorship.
- Note: Team entries may be limited if the number of participants is high.

SHARK TANK

JUDGING CRITERIA:

- Evaluation will be based on originality and feasibility of the business idea, clarity and persuasiveness of the pitch, and understanding of the target market.
- Judges will also assess the team's ability to answer questions, demonstrate passion for their project, and show potential for growth and profitability.

GROUNDS OF DISQUALIFICATION:

- Late arrival to the event.
- Failing to present within the given time frame.
- Plagiarized content or ideas.

VENUE, DATE AND TIMINGS:
Venue: AI & ML Department, @Room no. 103, 1st Floor, Building No. 21
Date: 22nd November 2024
Time: 02:00 AM - 04:00 PM

PRIZE
IEDC SEED
PRIZE
MONEY
PRIZE

BGMI

DESCRIPTION:

BGMI (Battlegrounds Mobile India) is an India-specific version of PUBG, developed by Krafton. Up to 100 players compete on a large map, scavenging for weapons and equipment while battling to be the last one standing. BGMI features realistic graphics, intense gameplay, and diverse maps, challenging players' strategy and reflexes while adhering to local regulations.

MODE OF CONDUCT AND PROCEDURE:

- Players must have a valid BGMI account.
- Devices allowed: mobile, tablets, or iPads (no emulators unless specified).
- Teams must have 4 members each with level 40+ accounts registered under the same name; no changes mid-tournament.
- Use of cheats, hacks, or unauthorized software is prohibited and leads to disqualification.
- Collusion or unsportsmanlike behavior will result in disqualification.
- Arrive 30 minutes early and bring a college ID for verification.
- Consider bringing laptops for router connection and use personal hotspots if needed.
- Maintain respect and decorum; harassment or offensive behavior will result in penalties or disqualification.

BGMI

JUDGING CRITERIA:

- Per kill: 1 point.
- The tournament comprises 2 rounds with 4 maps each. The structure may adapt based on the number of teams.
- If more teams participate, selection processes will be applied; otherwise, all teams will play one round.

Position	Points
1	20
2	15
3	12
4	10
5	8
6th-10th	5
11th-20th	2
21st +	0

BGMI

GROUNDS OF DISQUALIFICATION:

- Use of unauthorized software or cheating tools.
- Unsportsmanlike behavior, collusion, or teaming outside of the squad.
- Disrespectful conduct towards organizers or other participants.

VENUE, DATE AND TIMINGS:

Venue: AI & ML Department, 5th Floor, Building No. 21
Date & Time:
- 22nd November 2024: 6:00 PM – 9:00 PM (Online)
- 23rd November 2024: 9:00 AM – 1:00 PM (Offline)

PRIZE
1500 INR
PRIZE

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FREE FIRE

DESCRIPTION:

Welcome to the Free Fire Tournament! Compete against top players and put your strategic thinking, quick reflexes, and teamwork to the test. Battle through various maps to dominate the field and rise to the top of the leaderboard. Exciting rewards and recognition await the champions.

MODE OF CONDUCT AND PROCEDURE:

- Participants must arrive at the venue 1 hour before the start time.
- Each team should bring at least one laptop; an ethernet cable will be provided to share a hotspot.
- The tournament will consist of 4 Battle Royale (BR) matches across different maps:
  - Bermuda
  - Kalahari
  - Nexterra
  - Purgatory
- Each team will have 4 members.
- After the 4 matches, the top 4 teams from each class will be selected, followed by a deciding match on a random map.
- Any malpractice, including cheating (hacks and panels), will result in immediate disqualification.
- Only mobile players are allowed, and participants must be students of DSCE.

FREE FIRE

JUDGING CRITERIA:

- **Judging will be based on the completion of 4 matches:**
- **The highest criterion is achieving a Booyah in any of the 4 maps.**
- **Top 4 teams with the highest total number of eliminations across all 4 matches will be selected (Top 8).**
- **The final 8 teams will be scored based on a point system and will compete in a deciding match.**
- **In case of a tie, the order of criteria will be:**
1. **Booyah**
2. **Total number of eliminations by the team**

Position	Points
1	12
2	10
3	9
4	8
5-6	6
7-8	5
9	2
10	1

FREE FIRE

GROUNDS OF DISQUALIFICATION:

- Use of unauthorized software or cheating tools.
- Unsportsmanlike behavior, collusion, or teaming outside of the squad.
- Disrespectful conduct towards organizers or other participants.

VENUE, DATE AND TIMINGS:

Venue: AI & ML Department, 5th Floor, Building No. 21
Date: 23rd November 2024
- Time: 9:00 AM – 1:00 PM

PRIZE
1500 INR
PRIZE

CONTACT US

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